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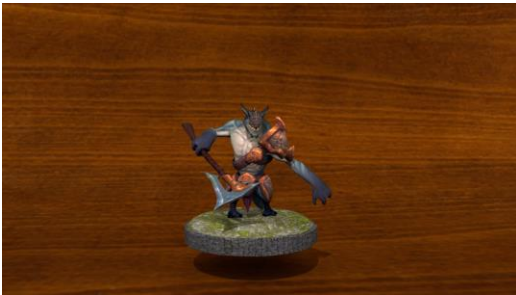
<https://joeykenblocker.wixsite.com/my-site>



Shot 1: Blackthorn Fighting Skeletons

Responsible for all animation, modeling and rendering

MoCap actor: Skai Chow



Shot 2: Lizardman Board Game Piece

Responsible for all animation, modeling and rendering

MoCap actor: Jordan Antonic



Shot 3: Mercenary Soldier with minigun

Responsible for all animation and rendering

MoCap actor: Jordan Antonic

Shots are recorded in Vicon Shogun live, cleaned in Maya and rendered in Arnold